

TESTING OF PPP SOLUTION AIDED WITH ENHANCED ALGORITHMS OF INTEGER AMBIGUITY RESOLUTION

ION GNSS+ 2019, Miami, Florida

Jose Luis Carretero, Cecilia Mezzera, Pedro Navarro,
Pedro Roldán, Guillermo Tobías, Lucía Tomaino

GMV, Spain

CONTEXT

Why Integer Ambiguity Resolution (IAR)?

New applications (e.g. very precise orbits and clocks for PPP solutions) requiring better accuracy

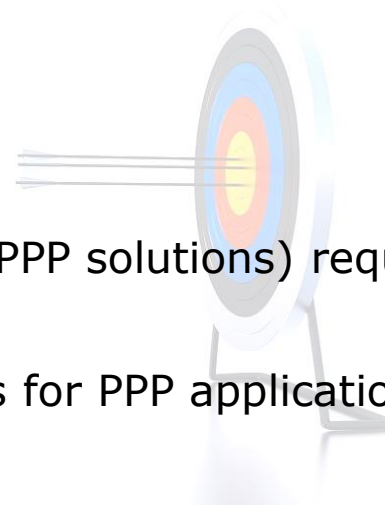
Convergence requirements on the order of a few seconds for PPP applications

Advantages

- Better accuracy
- Improved convergence time (cold and hot) for PPP applications

Difficulties

- Management of biases
- Risk of wrong ambiguity fixing
- Best results used together with regional information



IAR

POSITIONING ALGORITHMS

gmv[®]

WHY IAR?

Code $R = RX + TR + \rho + I + w + \epsilon$

Phase $\lambda \cdot \varphi = RX + TR + \rho - I + \lambda \cdot N + w + \epsilon$

- λ is the associated wavelength
- RX, TR are the receiver and satellite hardware delays
- ρ is the pseudorange, including geometric distance, clock biases, tropospheric and relativistic corrections, common to all the frequencies and to the code measurements
- I is the ionospheric delay
- N is the integer ambiguity
- w is the phase wind-up correction
- ϵ is the measurement noise, including the multipath contribution

WHY IAR?

Code $R = RX + TR + \rho + I + w + \epsilon$

Phase $\lambda \cdot \varphi = RX + TR + \rho - I + \lambda \cdot N + w + \epsilon$

- λ is the associated wavelength
- RX, TR are the receiver and satellite hardware delays
- ρ is the pseudorange, including geometric distance, clock biases, tropospheric and relativistic corrections, common to all the frequencies and to the code measurements
- I is the ionospheric delay
- N is the integer ambiguity
- w is the phase wind-up correction
- ϵ is the measurement noise, including the multipath contribution



Low Noise



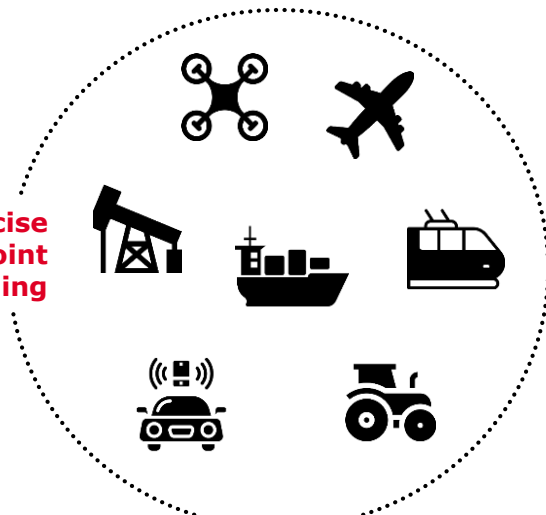
Needs proper estimation of ambiguities



Centimetric Accuracy



Precise Point Positioning



WHY IAR?

Code

$$R = RX + TR + \rho + I + w + \epsilon$$

Phase

$$\lambda \cdot \varphi = RX + TR + \rho - I + \lambda \cdot N + w + \epsilon$$

- λ is the associated wavelength
- RX, TR are the receiver and satellite hardware delays
- ρ is the pseudorange, including geometric distance, clock biases, tropospheric and relativistic corrections, common to all the frequencies and to the code measurements
- I is the ionospheric delay
- N is the integer ambiguity
- w is the phase wind-up correction
- ϵ is the measurement noise, including the multipath contribution



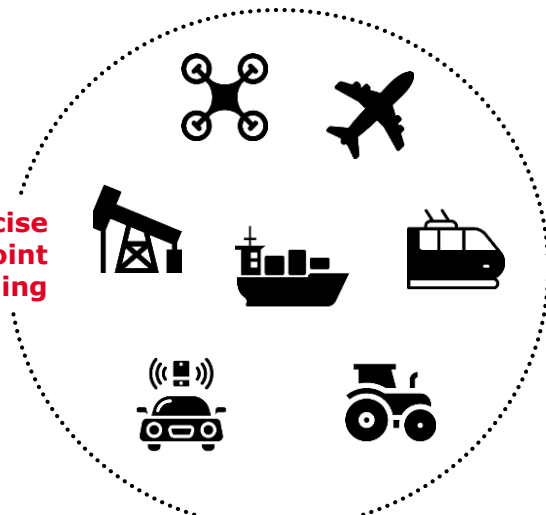
Low Noise



Centimetric Accuracy



Precise Point Positioning



Needs proper estimation of ambiguities

How?



Integer Ambiguity Resolution



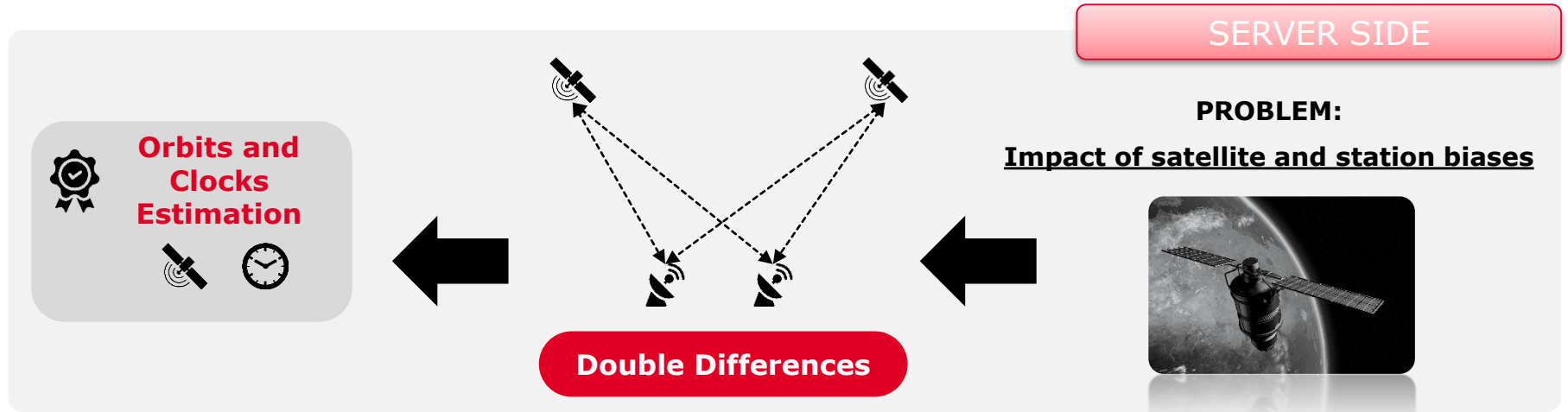
Orbits and Clocks estimation



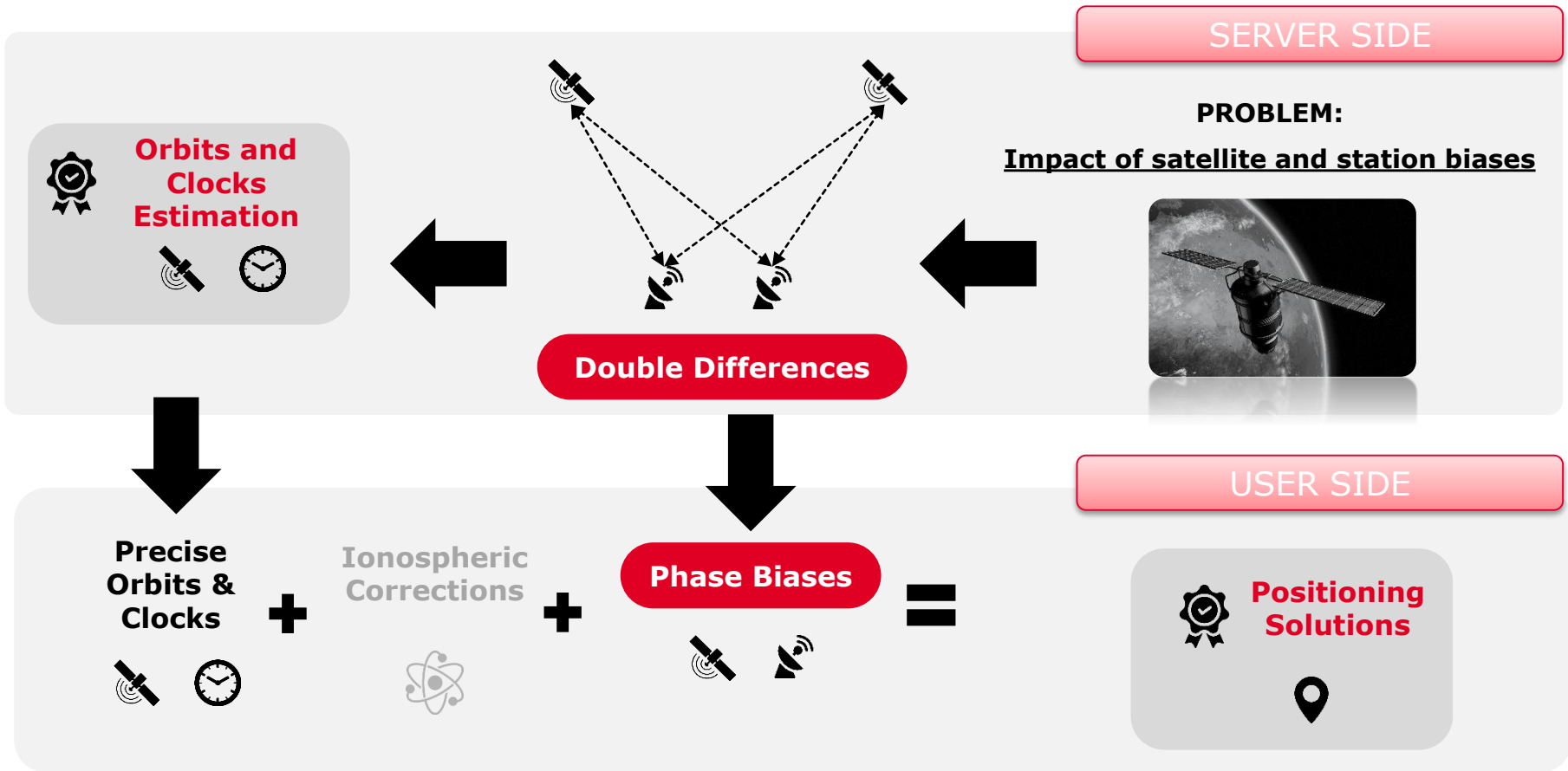
Positioning Solutions



PRECISE POSITIONING WITH IAR



PRECISE POSITIONING WITH IAR



IAR ALGORITHMS

Corrections Service

Phase Biases



FLOAT

WIDE-LANE ambiguities



FLOAT

IONO-FREE ambiguities

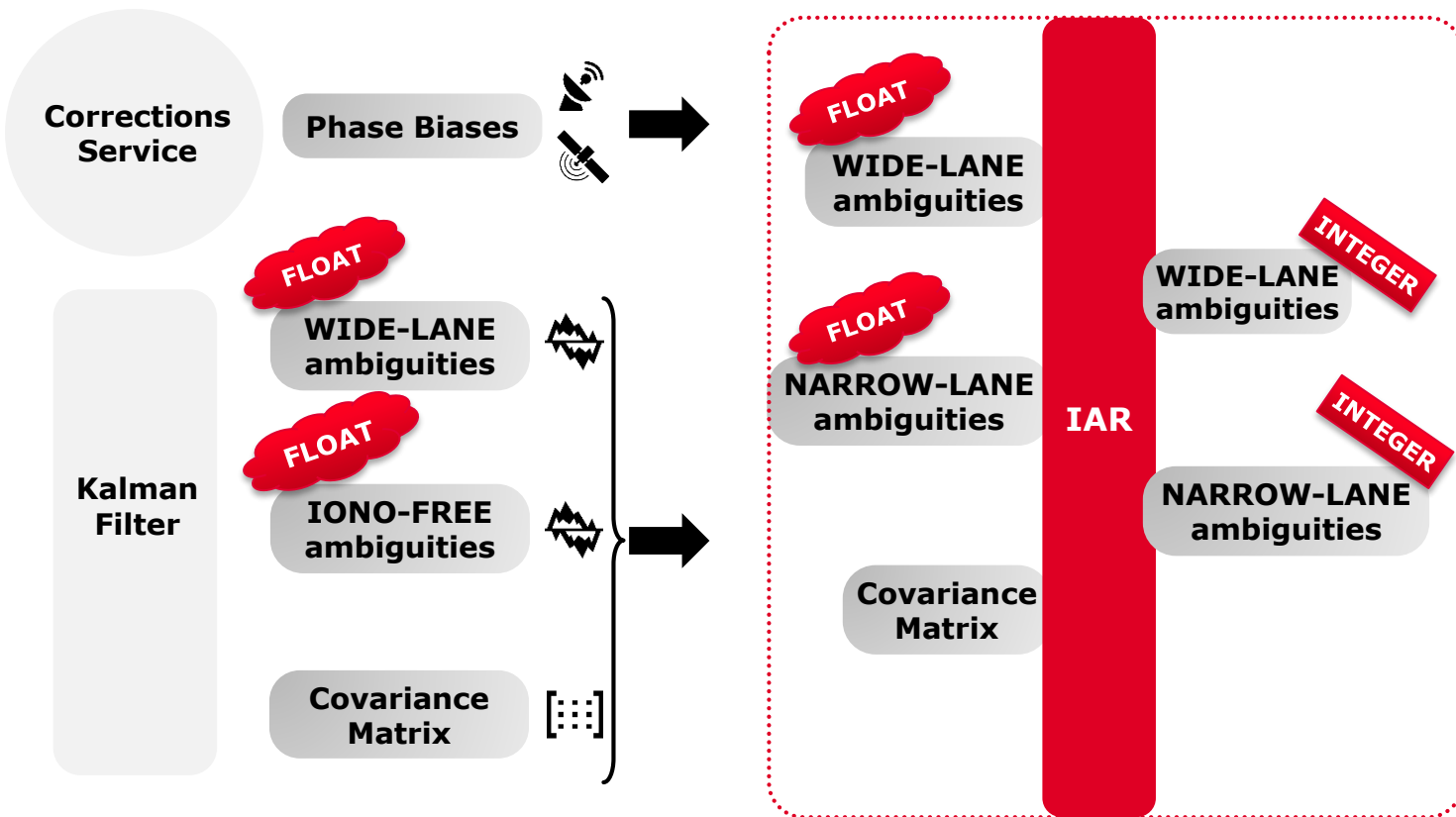


Kalman Filter

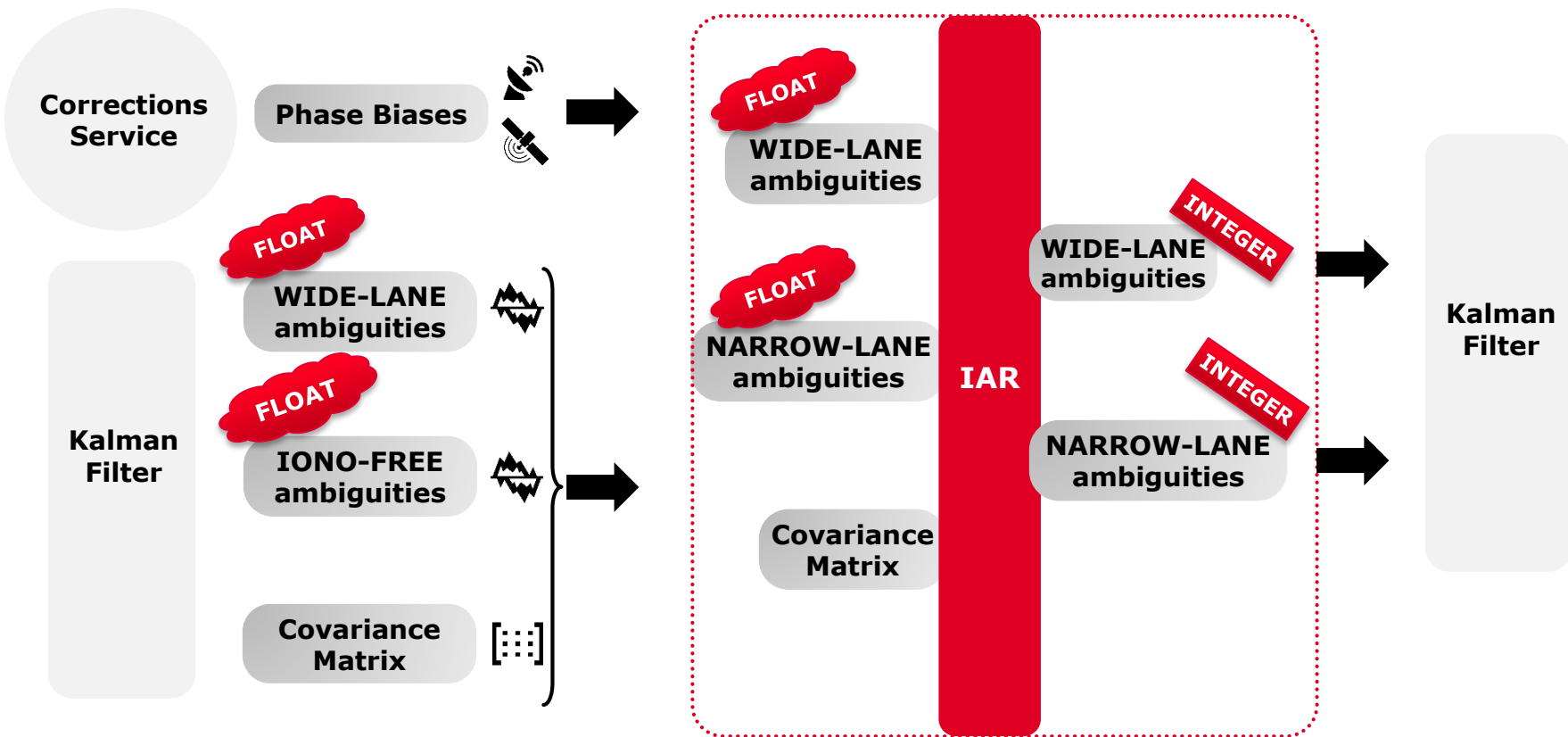
Covariance Matrix



IAR ALGORITHMS



IAR ALGORITHMS



PERFORMANCES ORBITS AND CLOCKS

OFFLINE ODTs ANALYSIS CHARACTERIZATION

Constellations



GPS

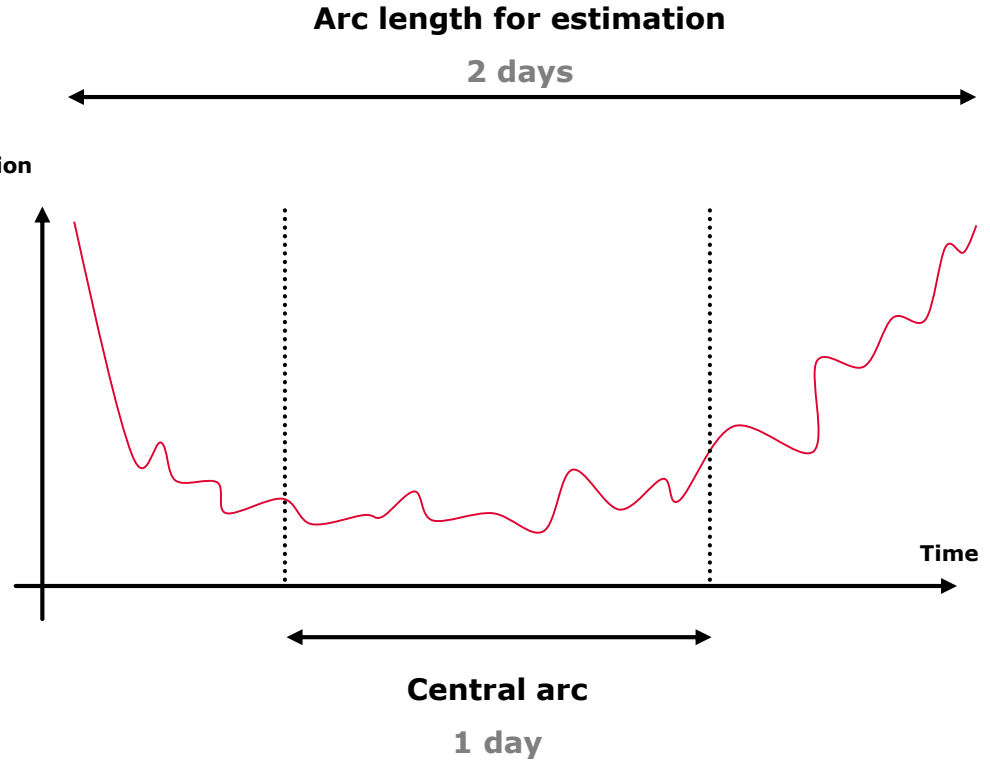


Galileo

IONOFREE
G1P – G2P

IONOFREE
E1C – E5Q

59 STATIONS

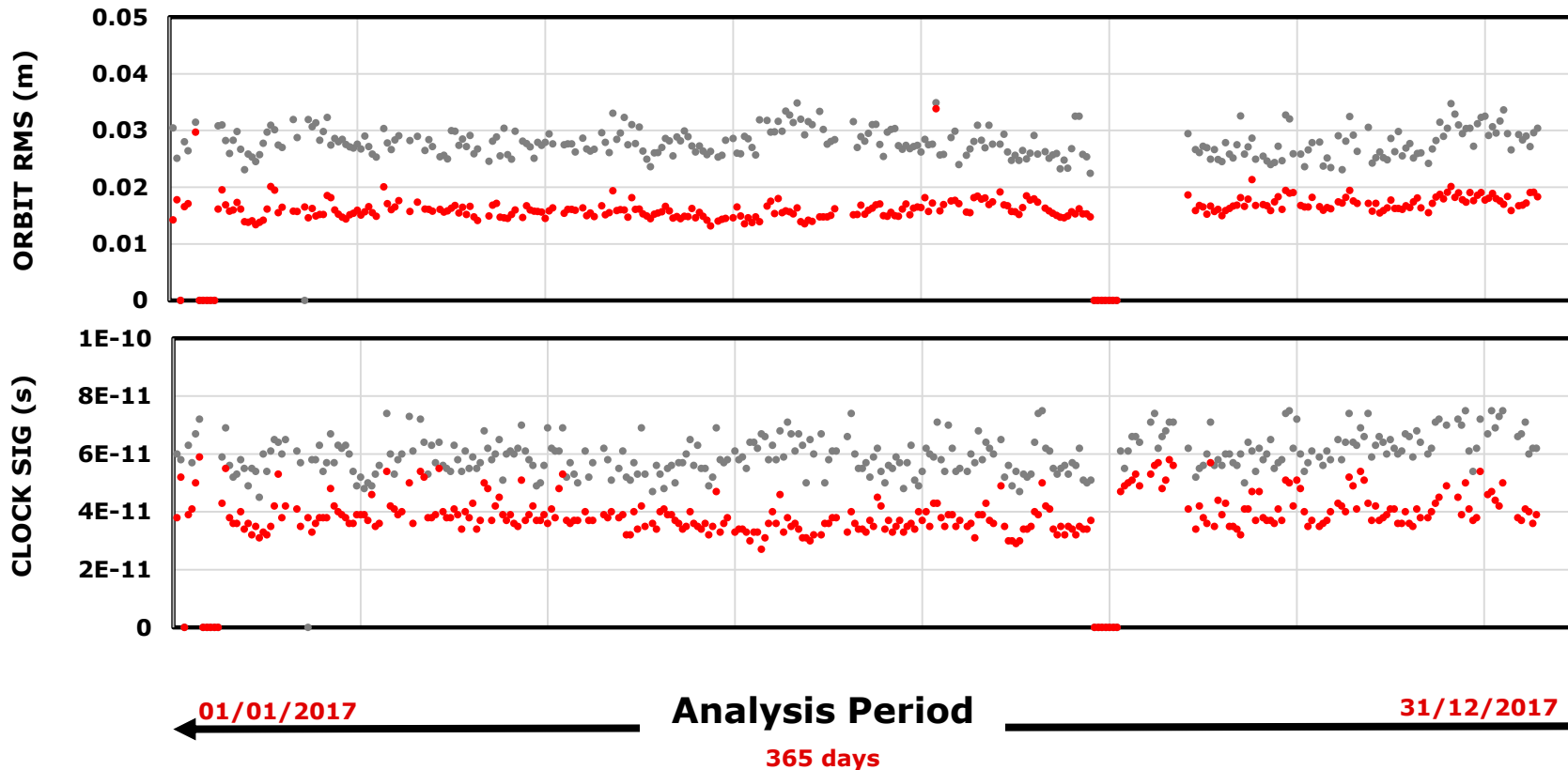


OFFLINE ODTS RESULTS

IAR APPLIED TO ORBIT AND CLOCK ESTIMATION

NO IAR ·

IAR ·



REAL-TIME ODTs ANALYSIS CHARACTERIZATION

Constellations



GPS



Galileo

IONOFREE
G1P – G2P

IONOFREE
E1C – E5Q

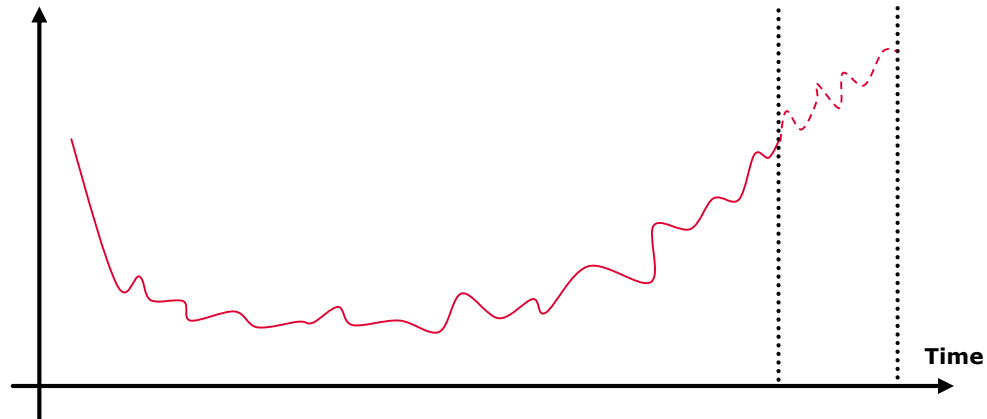
52 STATIONS



Arc length for estimation

1 day

Estimation Error



Prediction arc

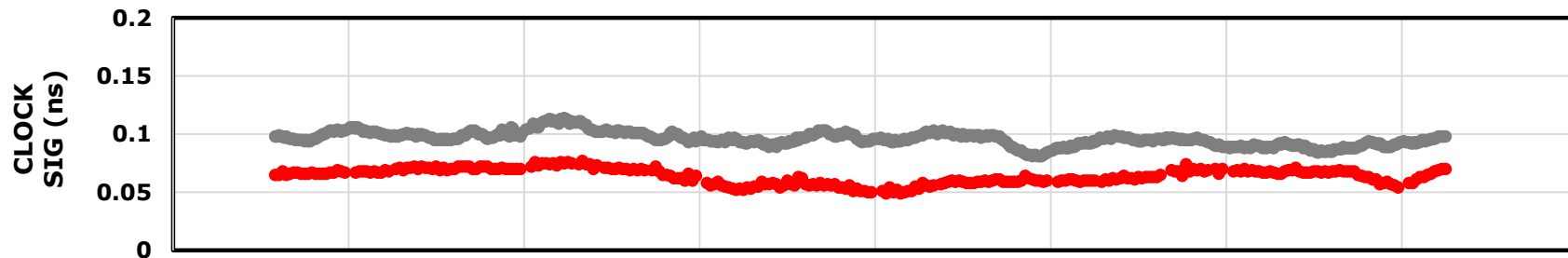
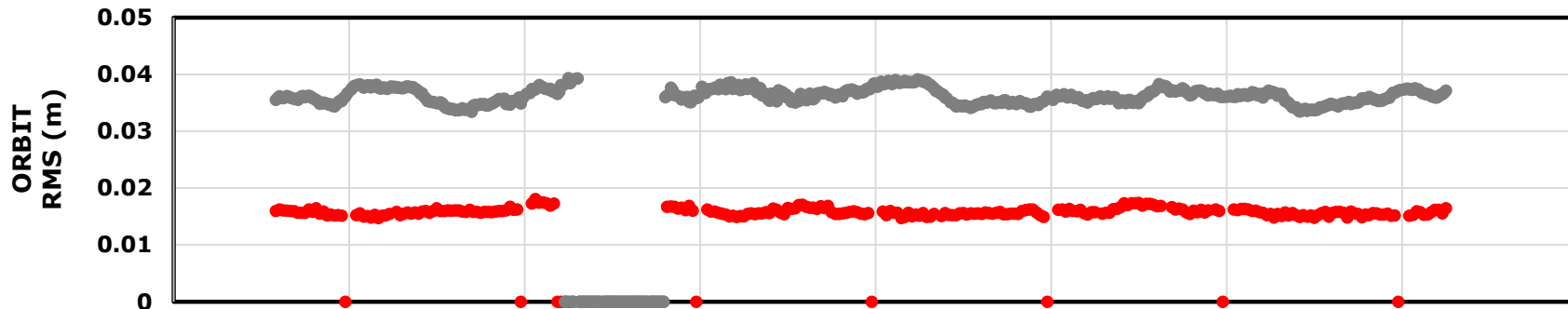
15 minutes

REAL-TIME ODTS RESULTS

IAR APPLIED TO ORBIT AND CLOCK ESTIMATION

NO IAR ·

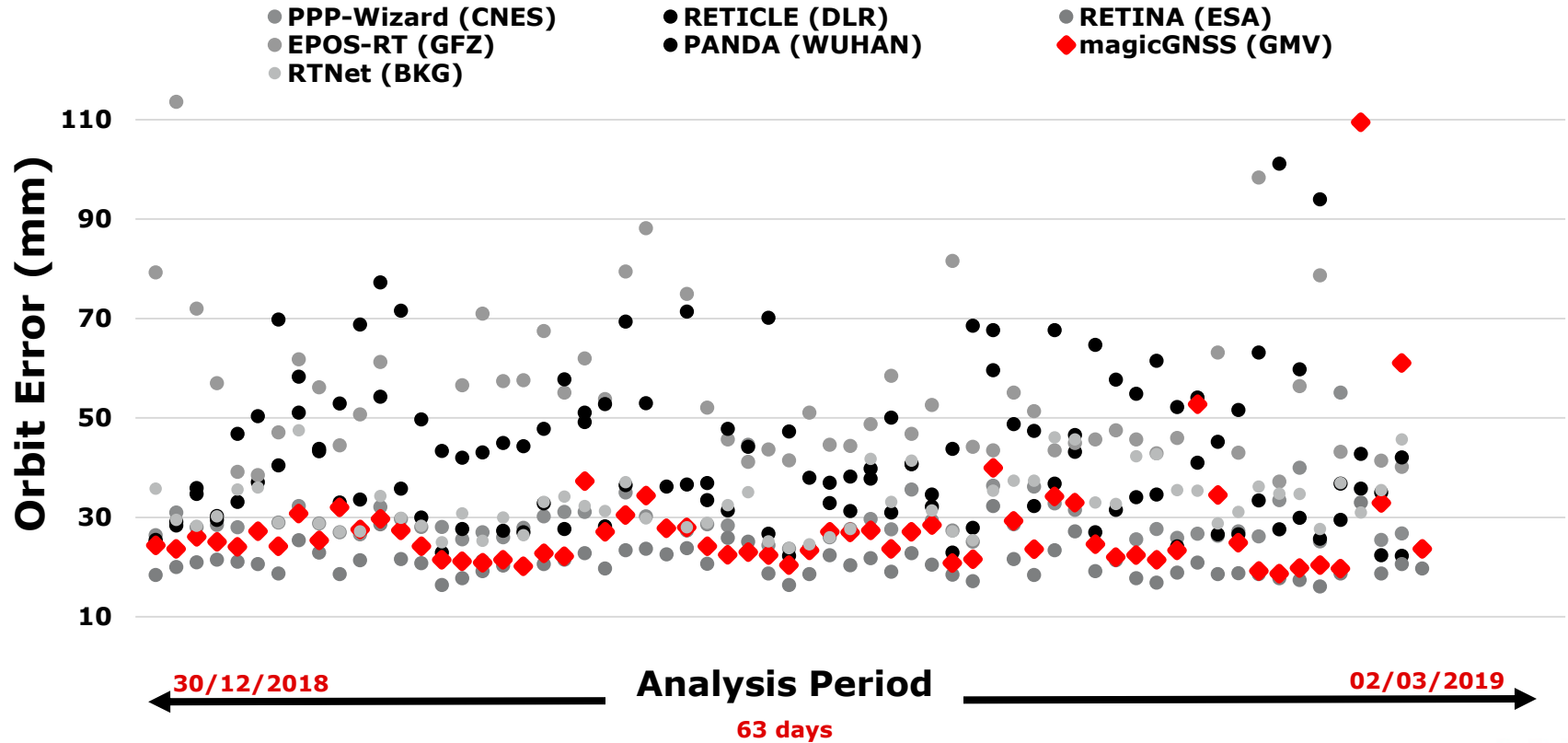
IAR ·



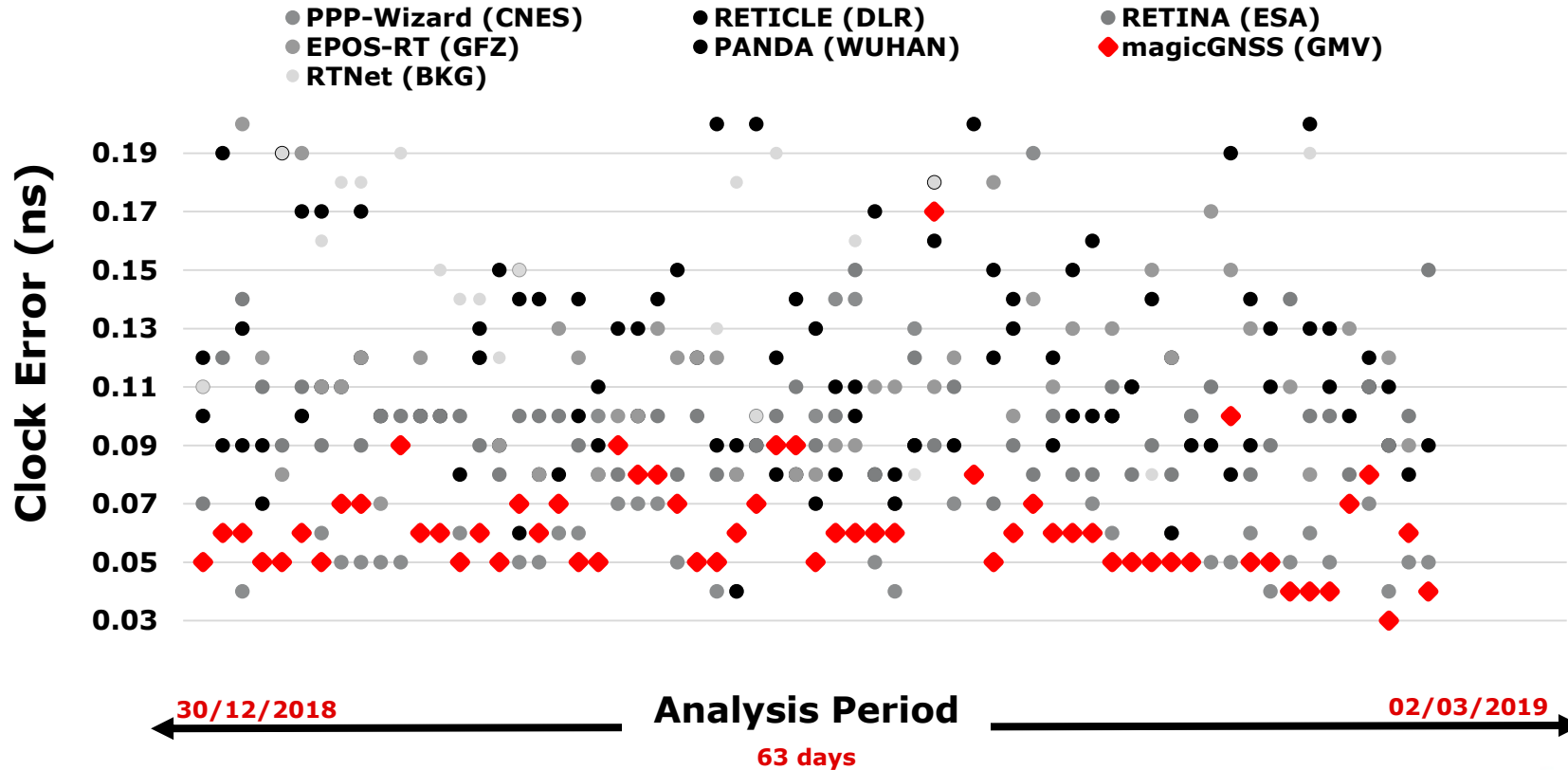
16/08/2018 ← Analysis Period → 22/08/2018
7 days

COMPARISON
ORBITS AND
CLOCKS

REAL-TIME ODTs COMPARISON WITH OTHER REFERENCE CENTERS



REAL-TIME ODTs COMPARISON WITH OTHER REFERENCE CENTERS



KINEMATIC SCENARIOS

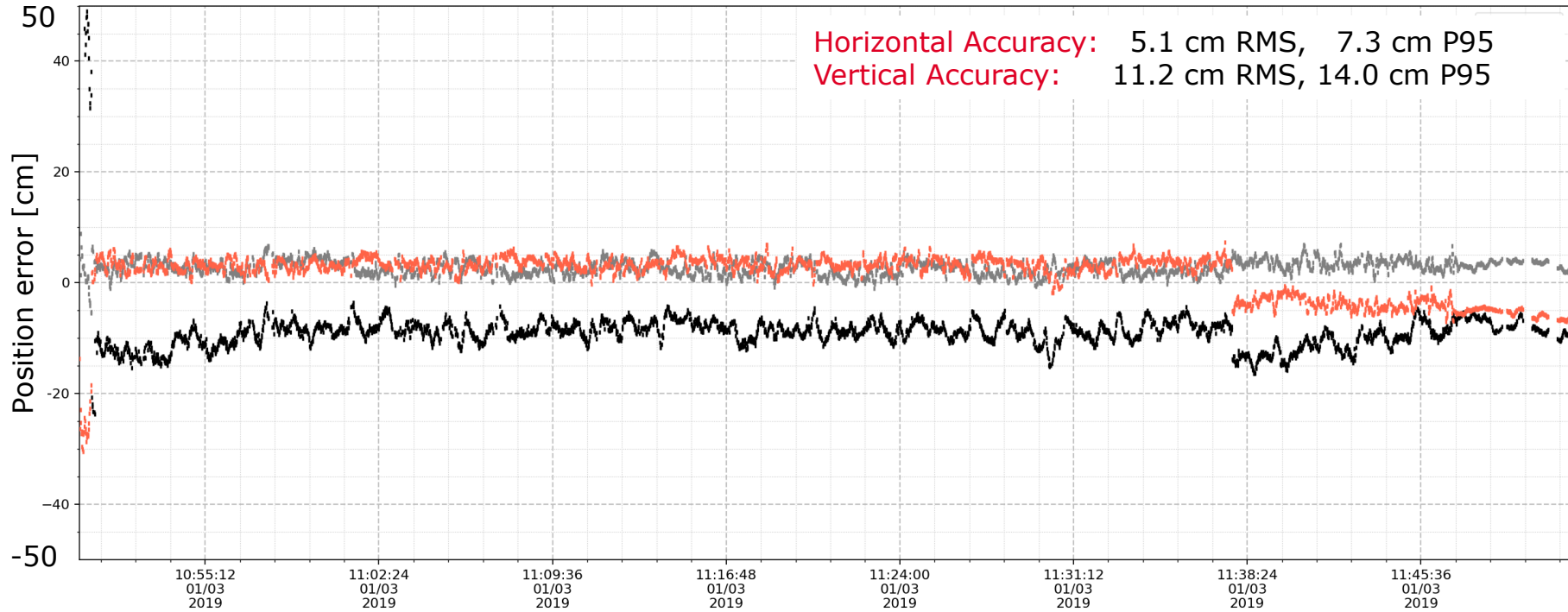
OPEN SKY

OPEN SKY SCENARIOS

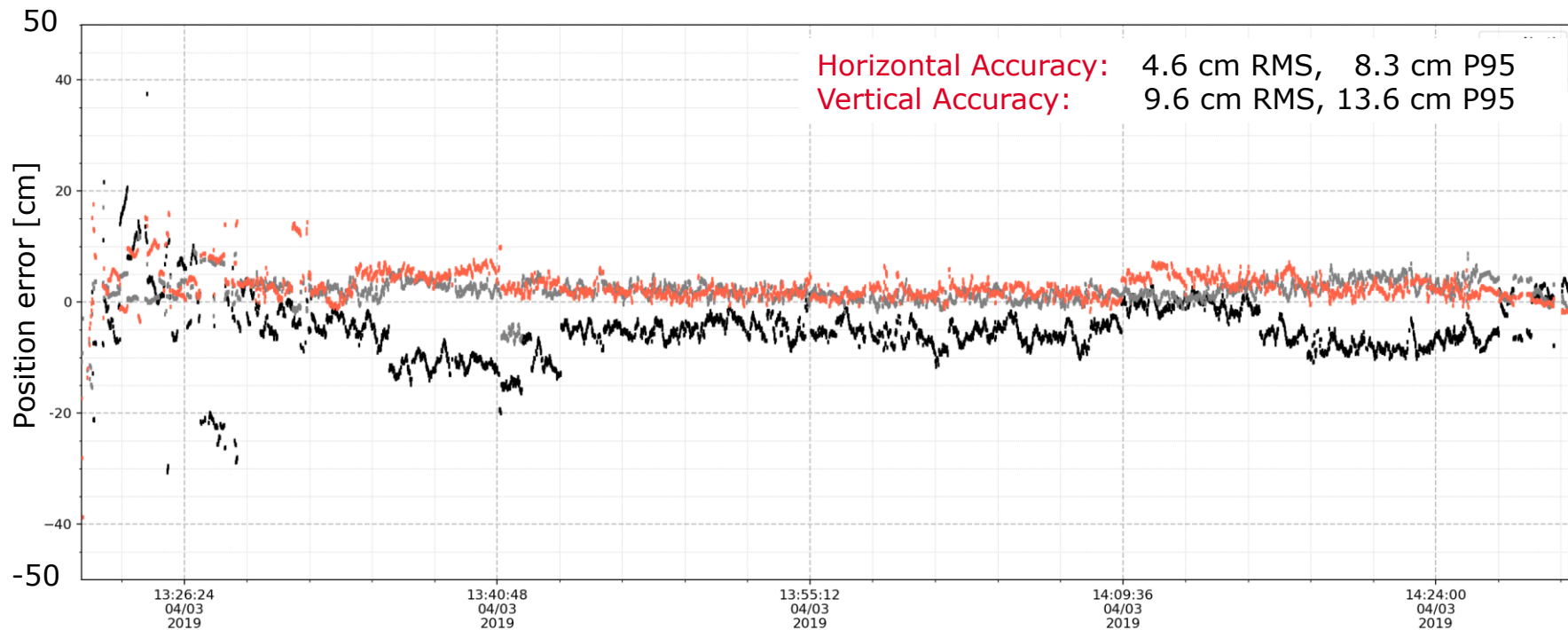


 Tres Cantos, Madrid

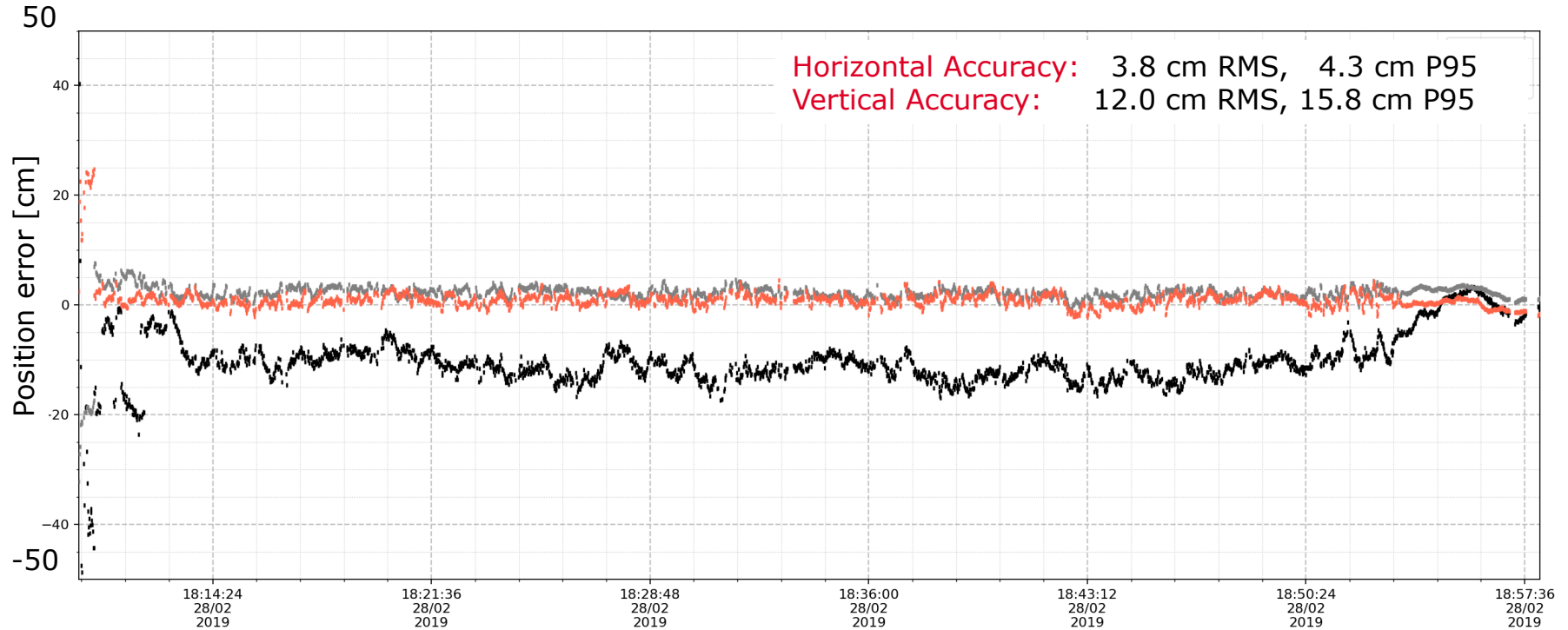
HIGH-END OPEN SKY PERFORMANCES #1



HIGH-END OPEN SKY PERFORMANCES #2



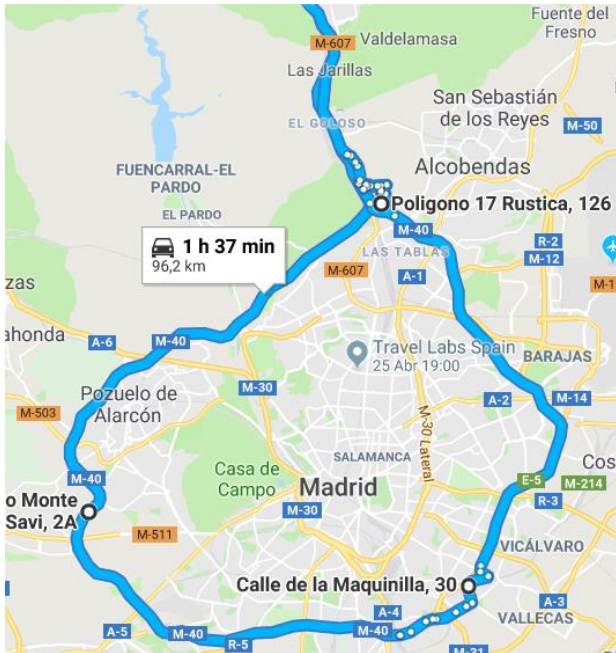
HIGH-END OPEN SKY PERFORMANCES #3



KINEMATIC SCENARIOS HIGHWAY

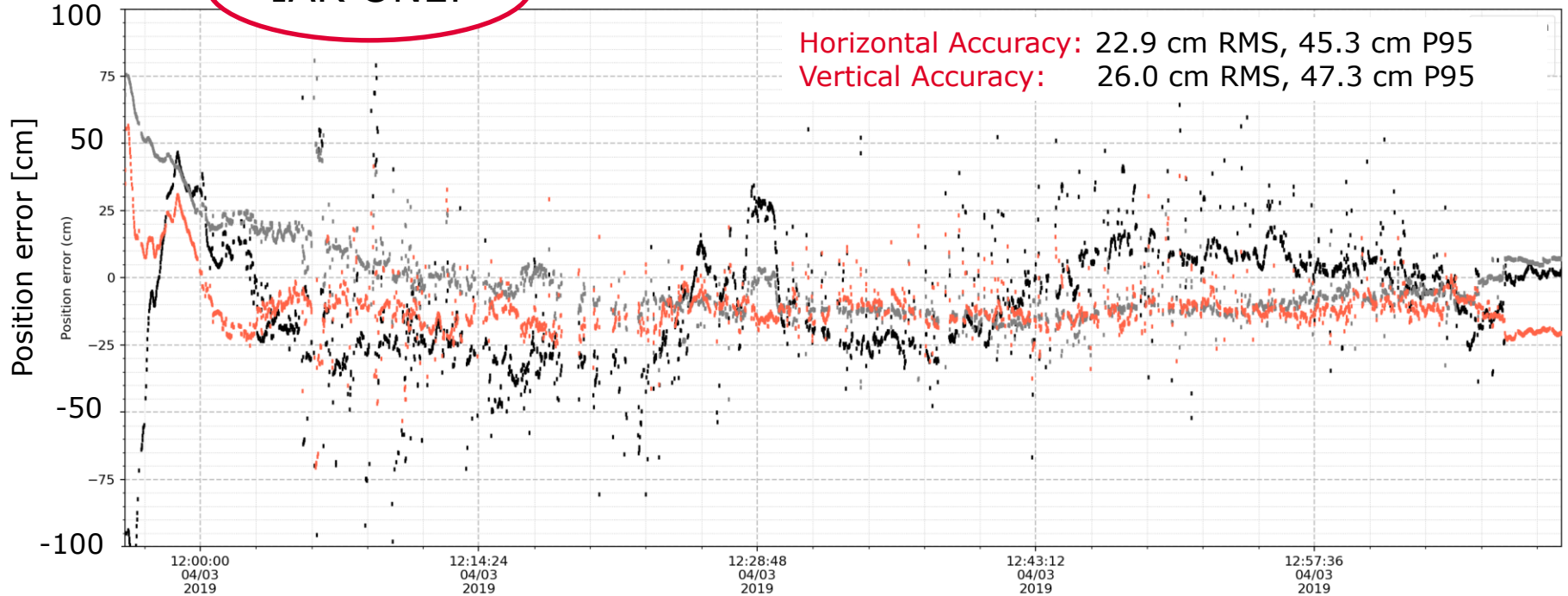
HIGHWAY SCENARIO

- Circular highway in Madrid (M40)
 - High multipath
 - Multiple overpasses
 - Max speed 100km/h
 - Medium-High level traffic during whole day
 - Considered worst use case

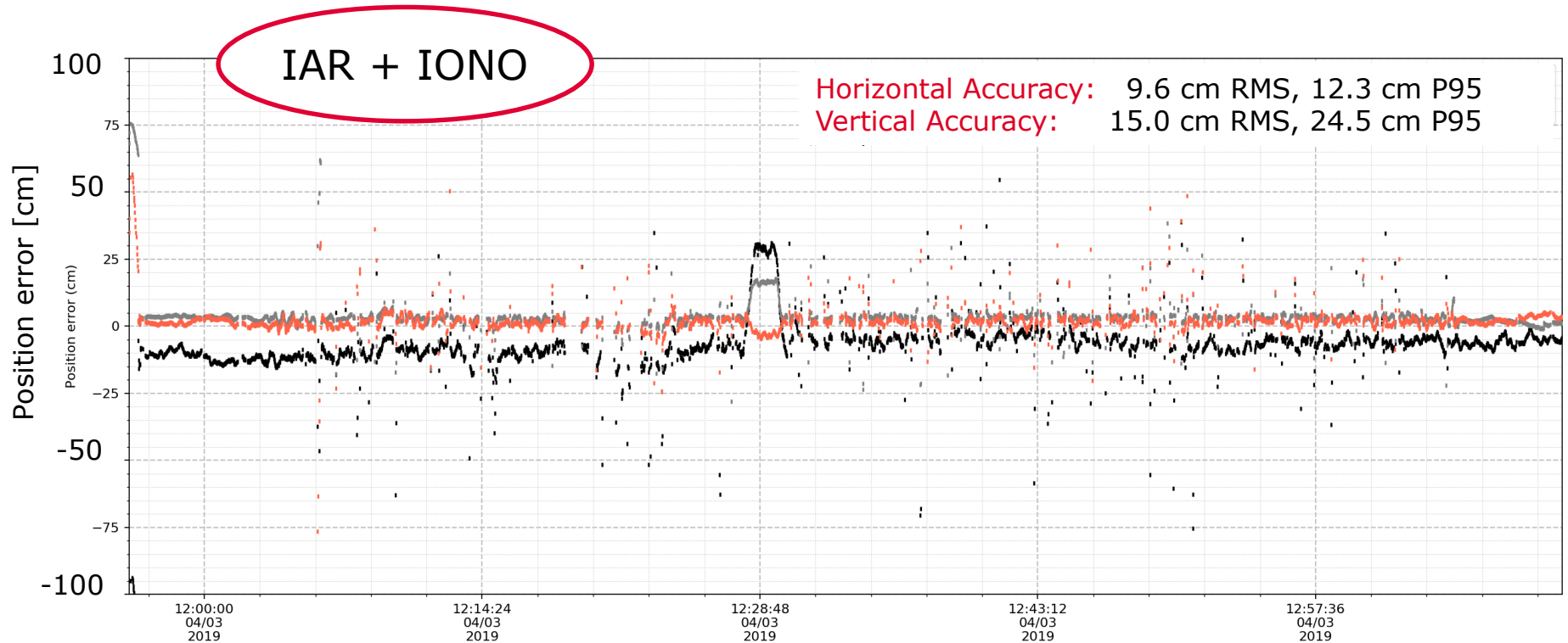


HIGH-END SUBURBAN HIGHWAY PERFORMANCES

IAR ONLY



HIGH-END SUBURBAN HIGHWAY PERFORMANCES



www.gmv.com



THANK YOU



www.facebook.com/infoGMV

[@infoGMV](https://twitter.com/infoGMV)